

Scorpione 12.12

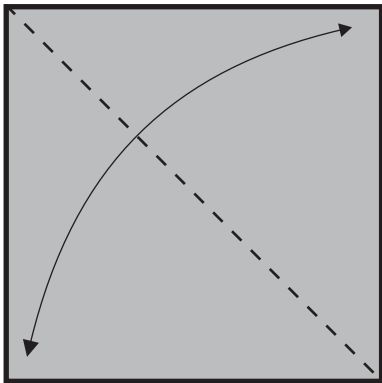
di P. D'Auria

<http://www.origamidauria.it>

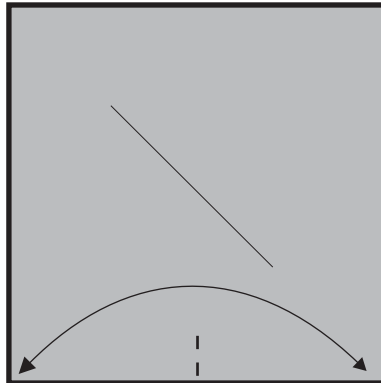


Usare un quadrato di carta metallizzata con il lato di almeno 18 cm.

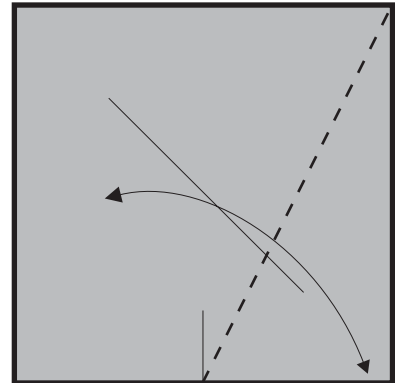
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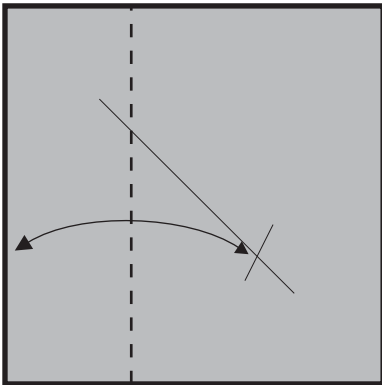
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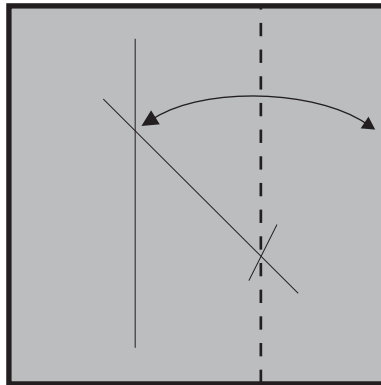
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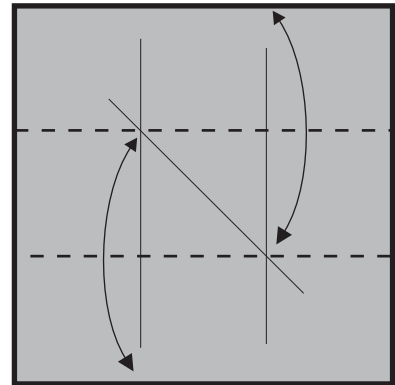
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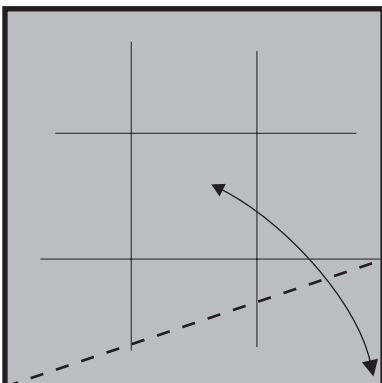
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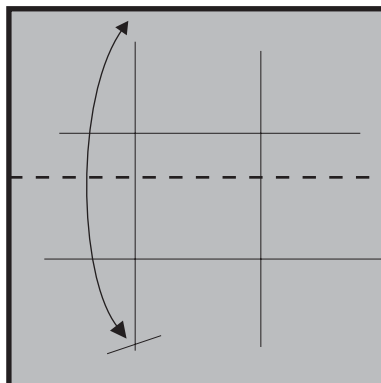
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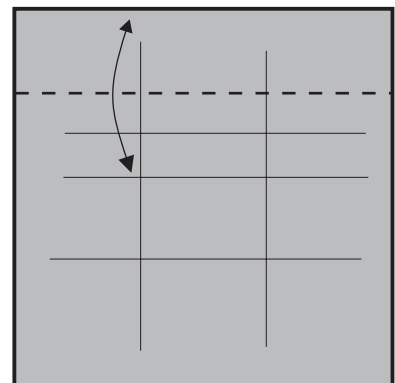
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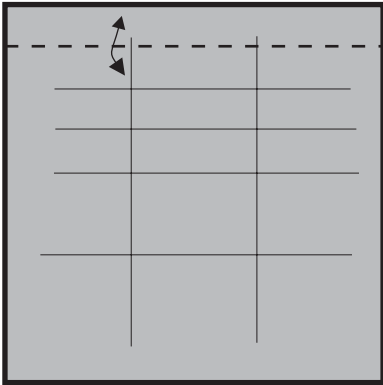
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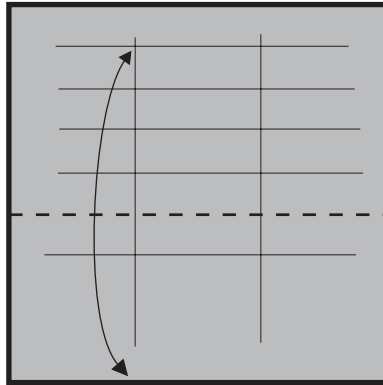
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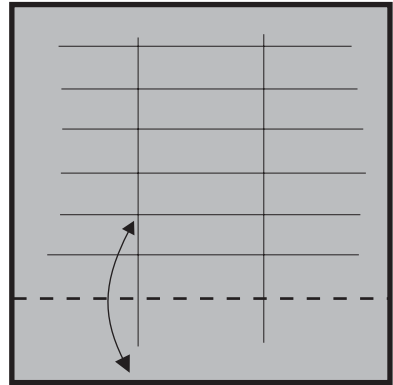
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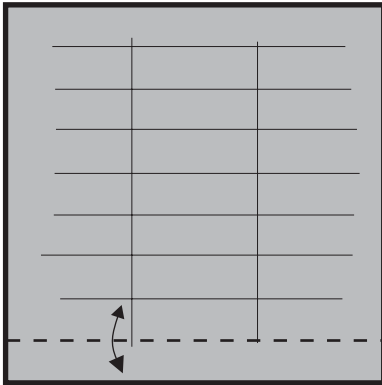
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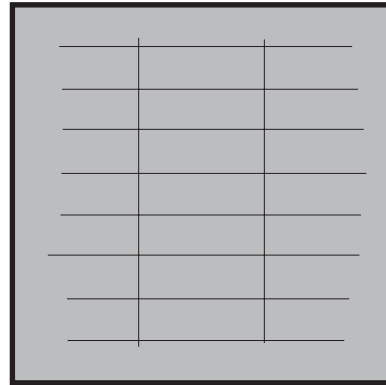
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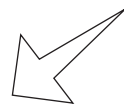
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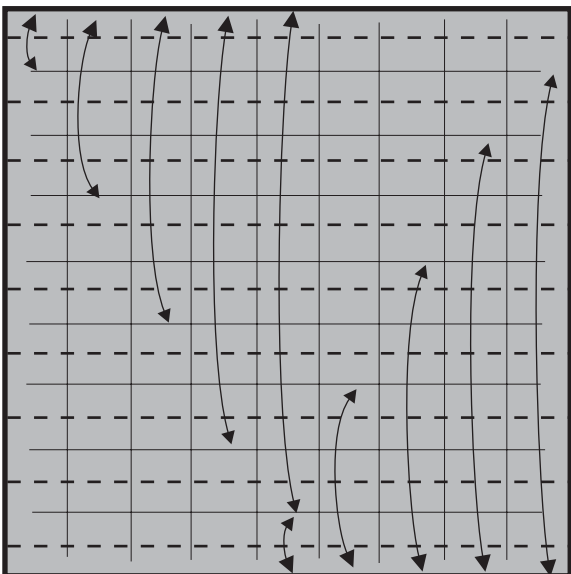
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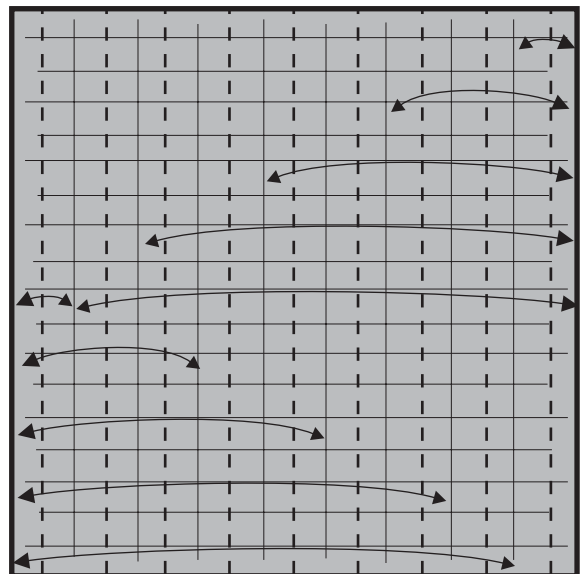
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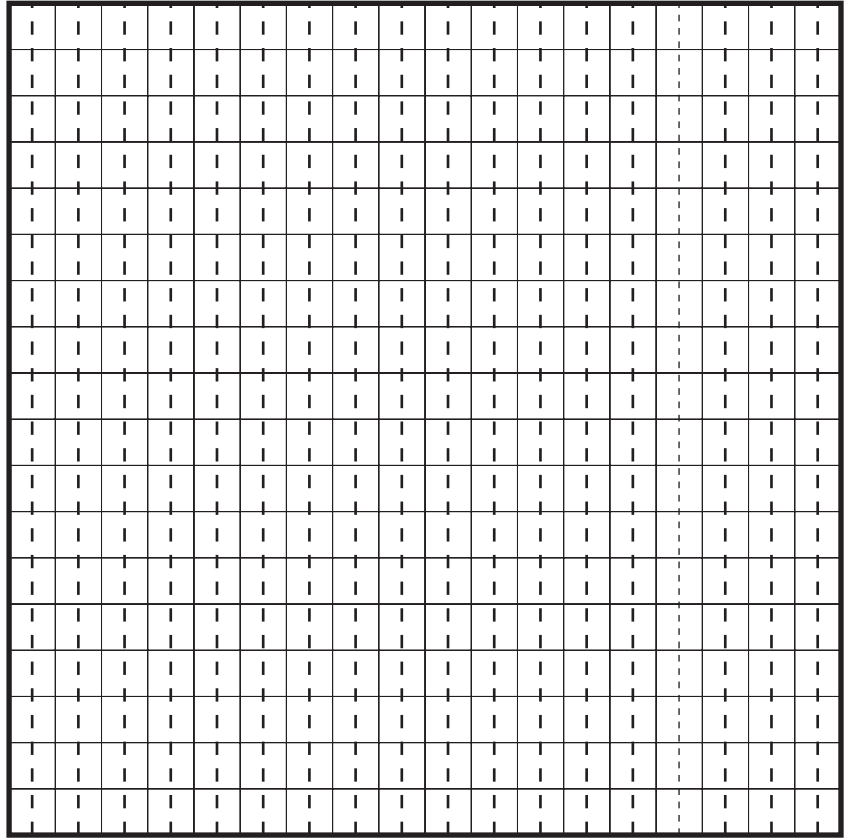
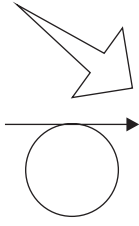
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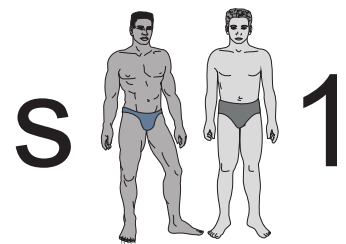
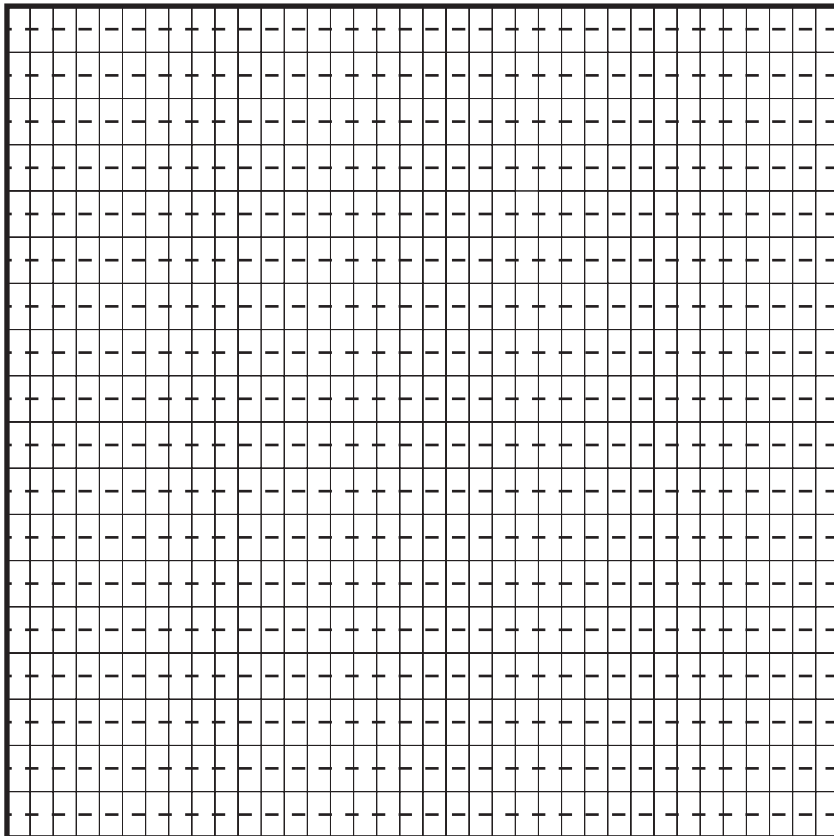
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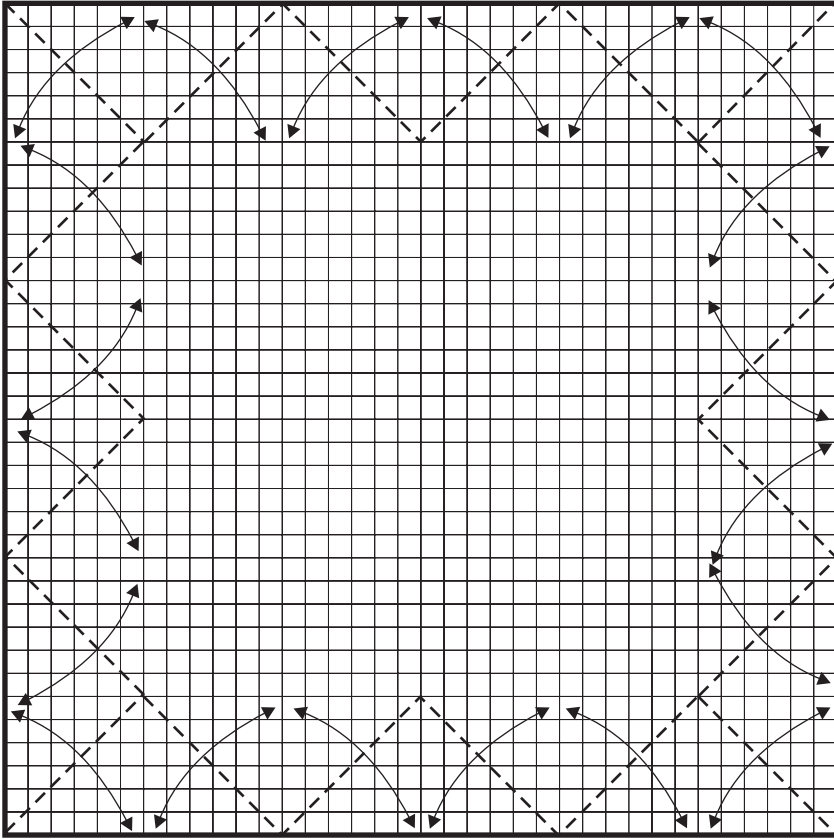


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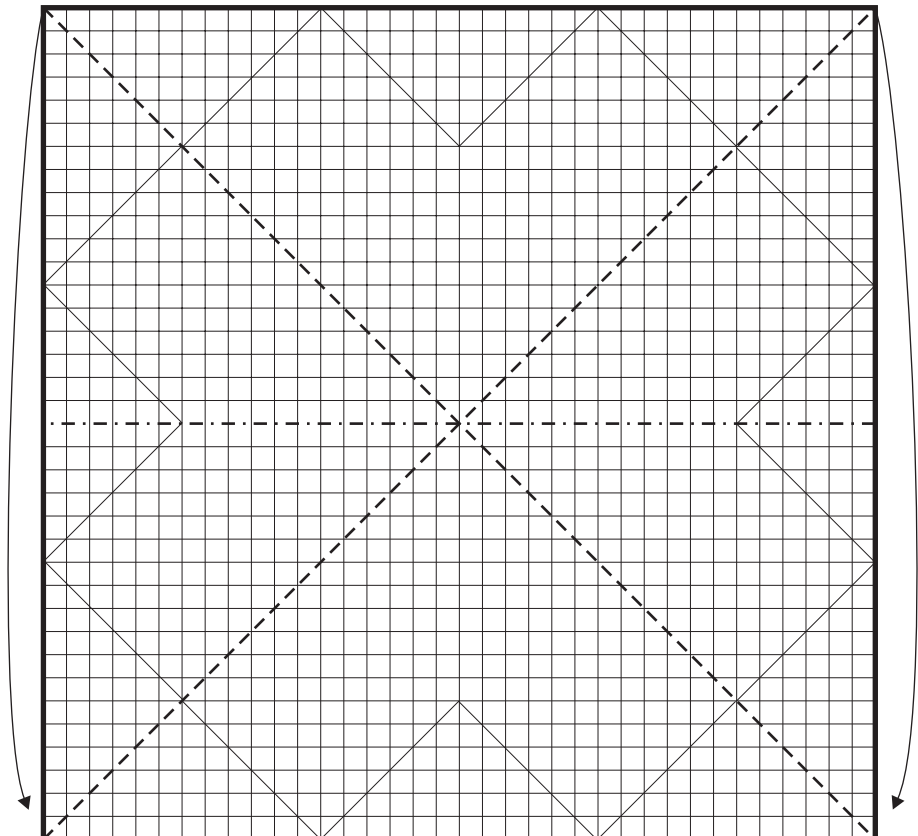
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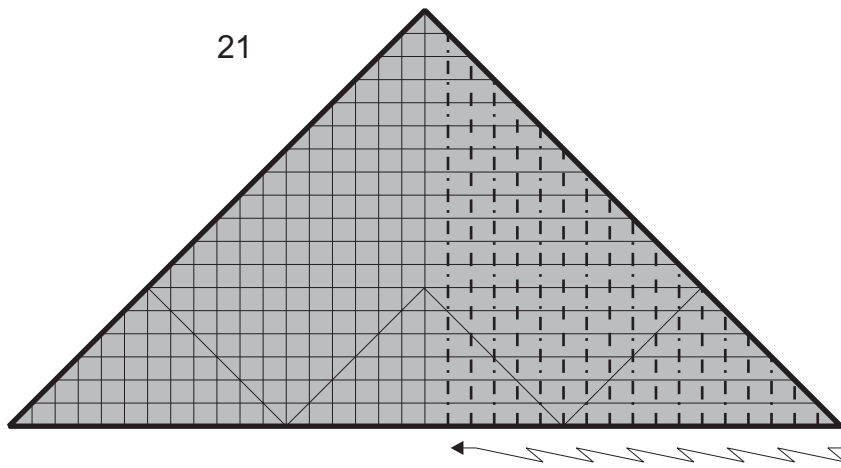




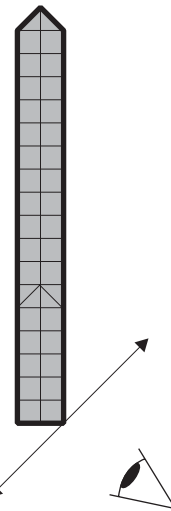
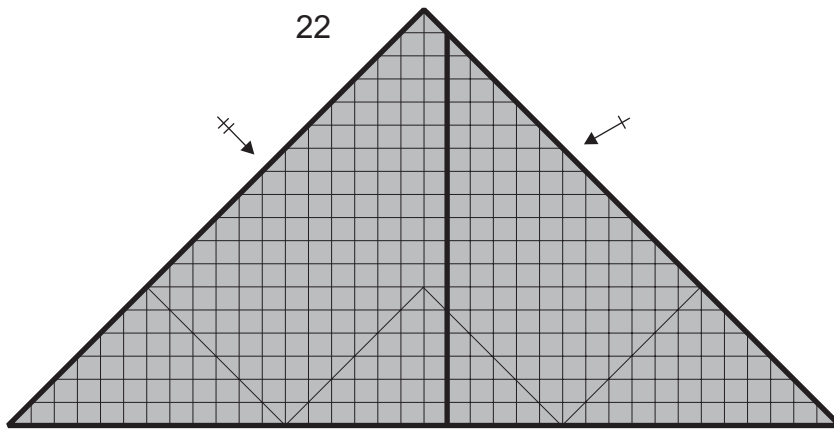
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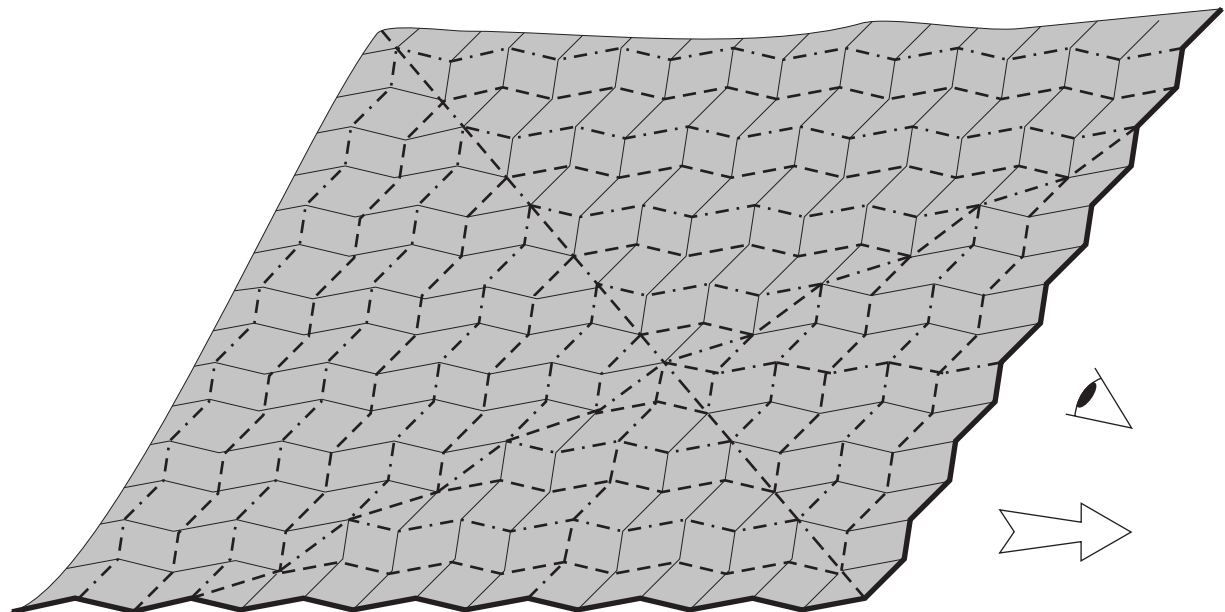


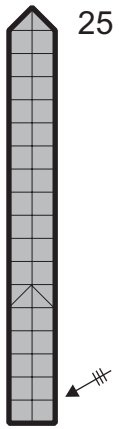


23 aprire uno dei quattro angoli, quel tanto da poter lavorare

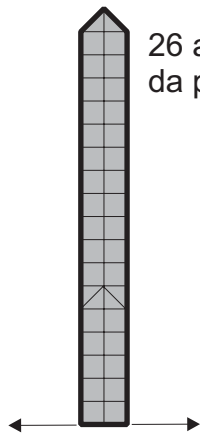


24 per semplificare ho disegnato solo l'angolo che dobbiamo modificare

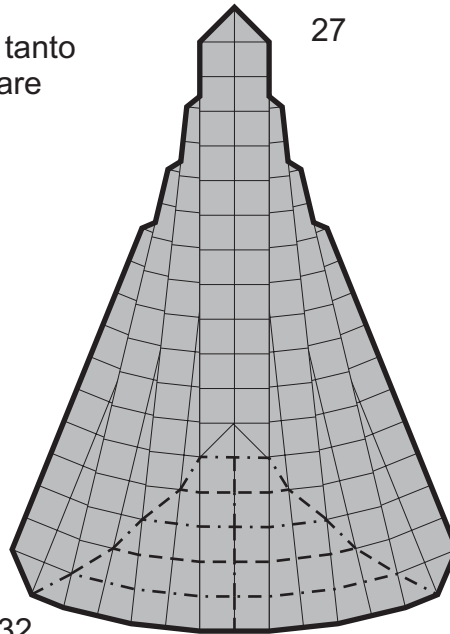
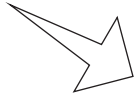




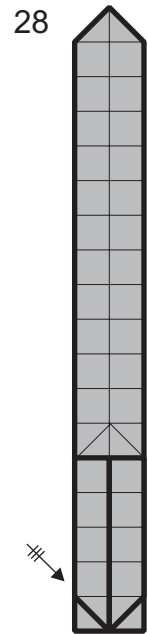
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26 aprire quel tanto da poter lavorare

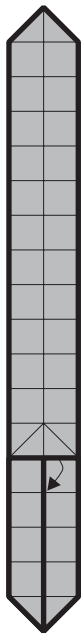


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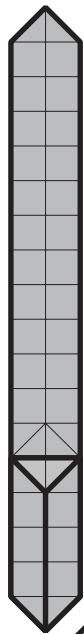


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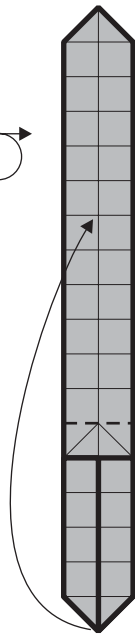
29 estrarre il triangolo interno



30



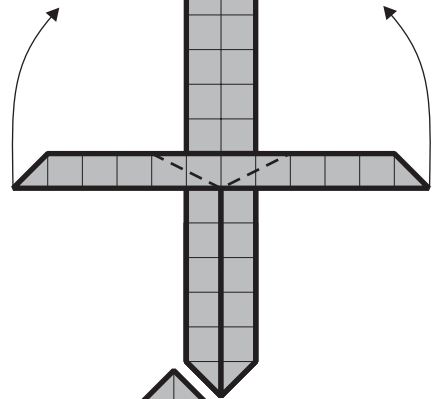
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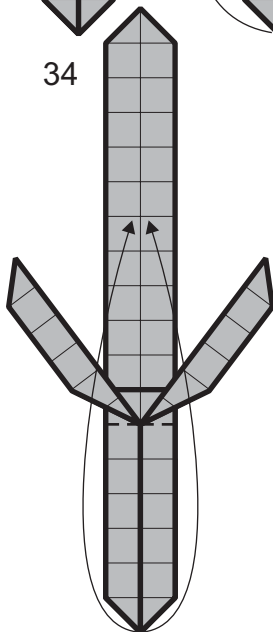
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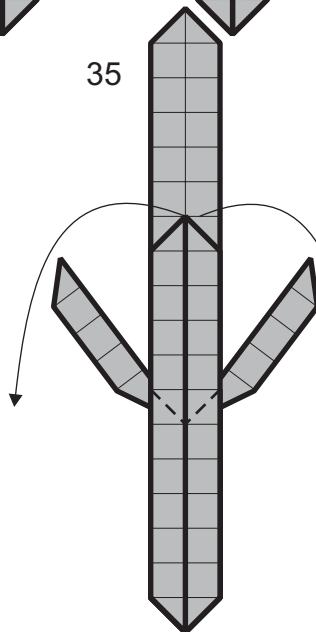
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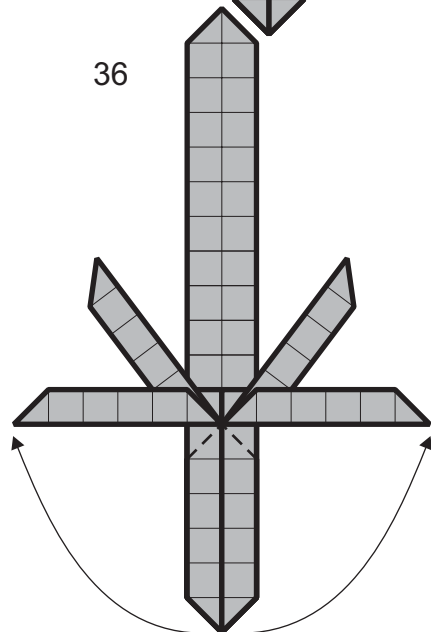
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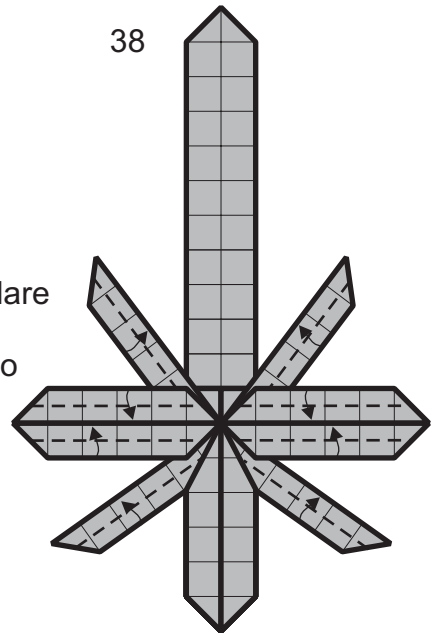
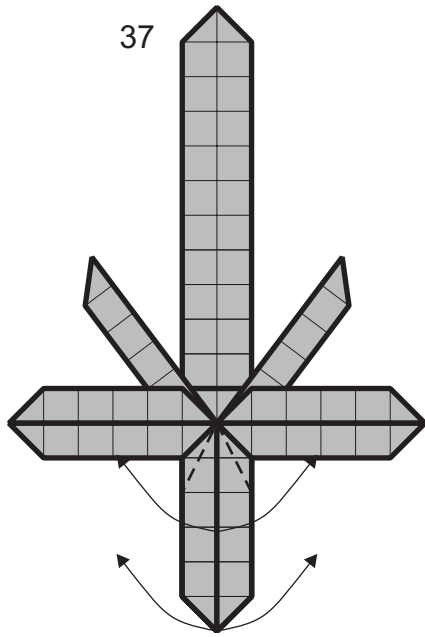


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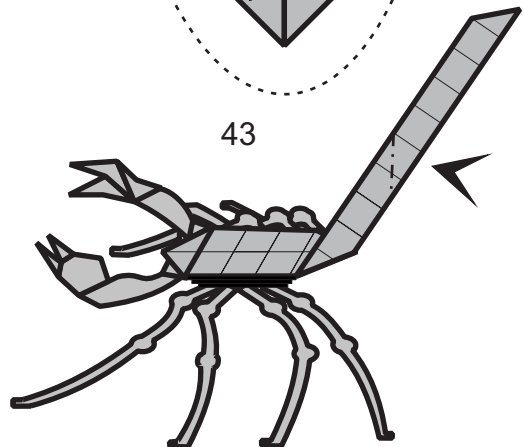
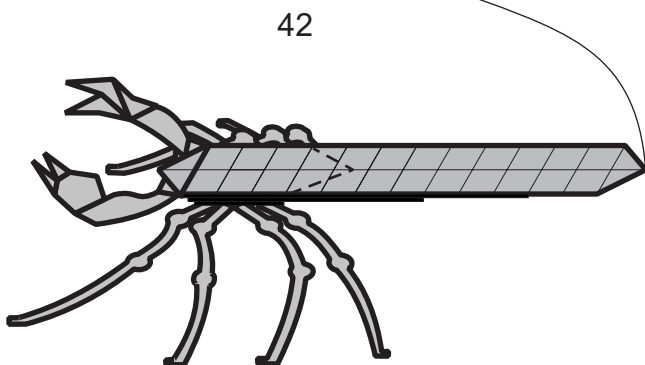
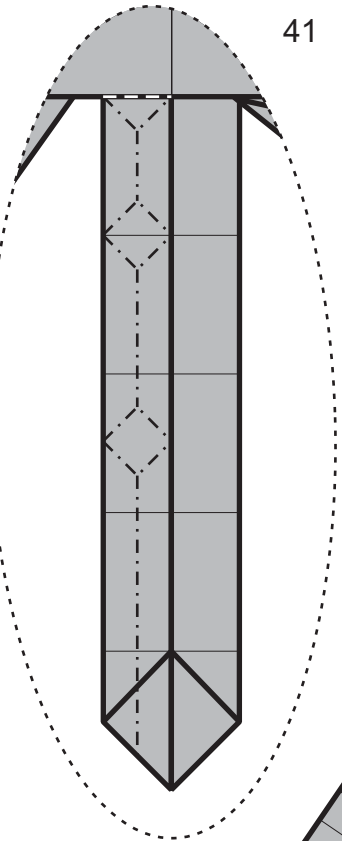
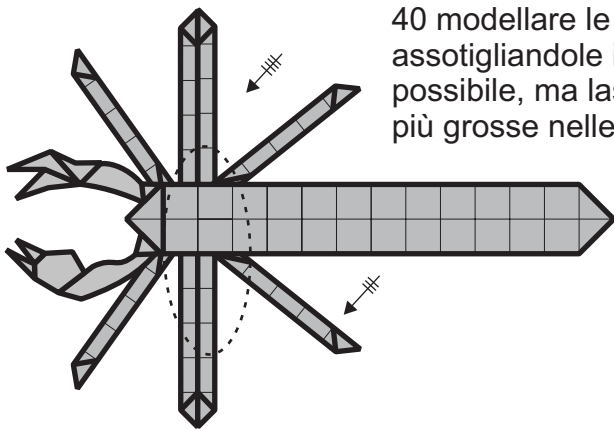
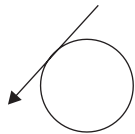
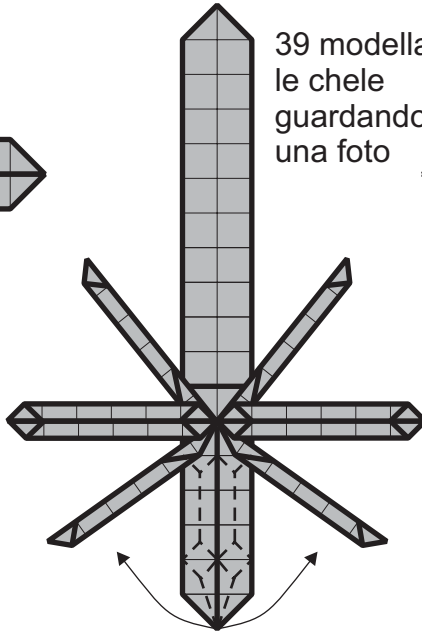


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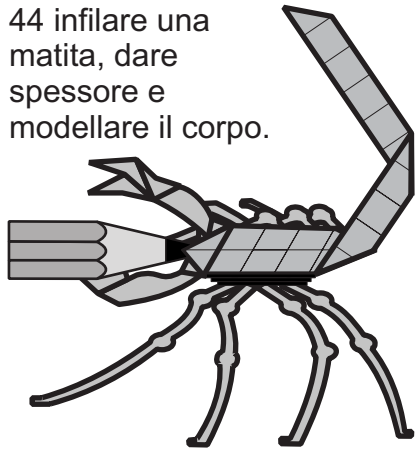




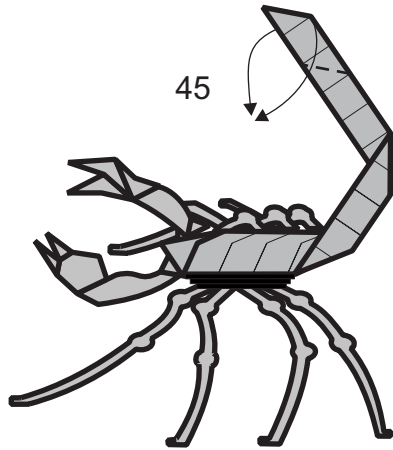
39 modellare le chele guardando una foto



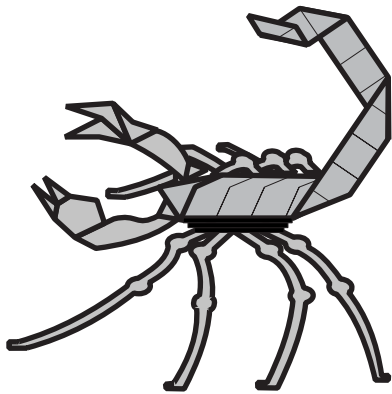
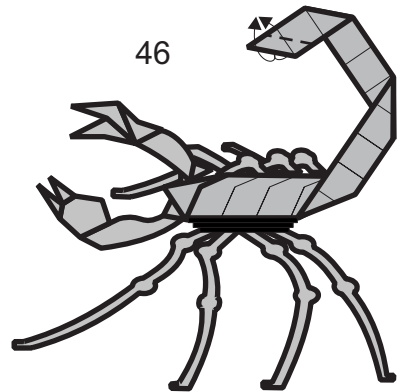
44 infilare una matita, dare spessore e modellare il corpo.



45

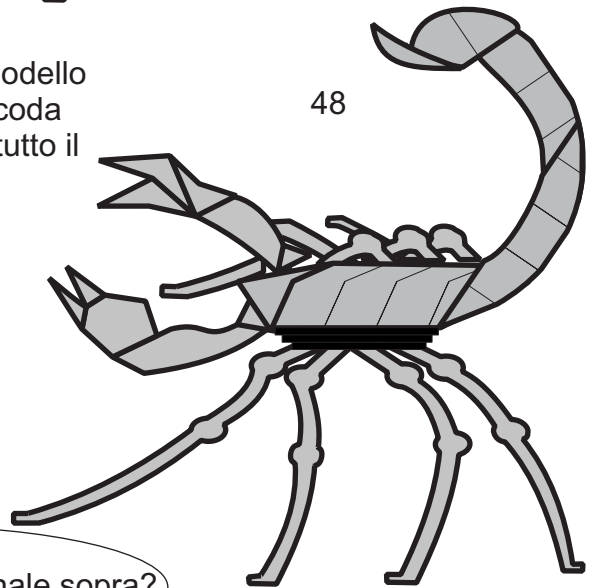


46



47 ultimare il modello modellando la coda e equilibrando tutto il corpo

48



mi ha punto uno scorpione

ci hai messo del medicinale sopra?

no, è scappato subito

